

# Developing a LiveCycle ES2.5 Application

## Course Description

This workshop is designed as an introduction to LiveCycle ES2.5. In addition to providing you with theory about LiveCycle features, a large segment of the training is devoted to hands-on exercises as well as demonstrations.

Most of the workshop is spent in the integrated development environment (IDE) of LiveCycle, Adobe® LiveCycle Workbench ES2. Using this IDE, you will design processes, forms, and guides. You will also touch on the LiveCycle Administration User Interface and the LiveCycle ES2.5 modules as we complete the New Hire application.

**Delivery Method:** Hands-on exercises and demonstrations

## Performance-Based Objectives

- Receive an introduction to LiveCycle ES2.5
- Discuss terms and functionality specific to creating a LiveCycle ES2.5 application using Workbench
- Examine elements you need to build a process, including adding activities to your process, using variables within your process, drawing routes to link together the activities in the process, defining the flow of the process
- Explore a LiveCycle application from the view of a developer
- Use Workbench to implement the required functionality
- Examine the difference between XFA-based PDF and AcroForm PDF
- Focus on the Guide Design and Data Modeler perspectives in Workbench
- Explore how authentication and authorization for a user is handled by LiveCycle

## Course Content

Lesson 1: Introduction to LiveCycle ES2.5

Lesson 2: Exploring Workbench ES2

Lesson 3: Building a Process

Lesson 4: Testing a Process

Lesson 5: Using Services

Lesson 6: Exploring LiveCycle Designer ES2

Lesson 7: Designing a Guide

Lesson 8: Working with the User Service

