

# Adobe LiveCycle Designer ES 8.2: Developing Forms

Course length: 2 Days

## Course Description

In this course, you will examine how to develop forms with Adobe LiveCycle Designer ES 8.2.

**Delivery Method:** Instructor led, group-paced, classroom-delivery learning model with structured hands-on activities.

## Performance-Based Objectives

In this course, you will examine the following topics:

- Introducing Form Layout
- Controlling User Input and Data Display
- Scripting Interactions and Custom Validation
- Working with Flowed Layout
- Creating Shared and Reusable Form Content

## Course Content

Lesson 1: Introducing the Course

Topic 1A: Introducing Mastery Learning

Topic 1B: Understanding the course format

Topic 1C: Reviewing the course prerequisites

Topic 1D: Reviewing the course outline

### Lesson 2: Introducing Form Layout

Topic 2A: Understanding forms in Adobe LiveCycle ES

Topic 2B: Walkthrough 1: Exploring the forms

Topic 2C: Designing interactive forms

Topic 2D: Walkthrough 2: Adding and testing interactive form objects

Topic 2E: Previewing an interactive form

Topic 2F: Walkthrough 3: Previewing interactive forms

Topic 2G: Controlling tab order, presence and accessibility

Topic 2H: Walkthrough 4: Controlling tab order, presence, and accessibility

Topic 2I: Creating and using tables

Topic 2J: Walkthrough 5: Creating and configuring a table

Topic 2K: Organizing forms using subforms and object naming

Topic 2L: Walkthrough 6: Creating subforms and naming form objects

### Lesson 3: Controlling User Input and Data Display

Topic 3A: Formatting and validating user input

Topic 3B: Walkthrough 1: Controlling Input and Display with Field Settings

Topic 3C: Setting and Using Locale Information

Topic 3D: Walkthrough 2: Setting and using Locale information

Topic 3E: Applying display and edit patterns

Topic 3F: Walkthrough 3: Working with Display and Edit Patterns

Topic 3G: Applying validation patterns

Topic 3H: Walkthrough 4: Working with Field Validation Patterns



### **Lesson 4: Scripting Form Interactions**

- Topic 4A: Adding business logic with scripts
- Topic 4B: Walkthrough 1: Handling Events with a MessageBox
- Topic 4C: Creating conditional form interactions
- Topic 4D: Walkthrough 2: Creating Conditional Form Interactions
- Topic 4E: Validating user input using scripts
- Topic 4F: Walkthrough 3: Validating Input with Scripts and Functions
- Topic 4G: Sharing data and controlling focus
- Topic 4H: Walkthrough 4: Sharing data between events and controlling field focus
- Topic 4I: Creating scripts for calculations

### **Lesson 5: Working with Flowed Layout**

- Topic 5A: Understanding subforms in dynamic forms
- Topic 5B: Walkthrough 1: Understanding Flowed vs. Positioned Subform Content
- Topic 5C: Using expanding tables in dynamic forms
- Topic 5D: Walkthrough 2: Dynamically Adding and Removing Table Rows
- Topic 5E: Flowing tables over multiple pages
- Topic 5F: Walkthrough 3: Enabling multi-page dynamic tabular data display

### **Lesson 6: Creating Shared and Reusable Form Content**

- Topic 6A: Creating and using custom objects
- Topic 6B: Walkthrough 1: Creating and Using a Custom Object
- Topic 6C: Creating and using form fragments
- Topic 6D: Walkthrough 2: Creating and Using a Form Fragment and Fragment Library
- Topic 6E: Creating and using script fragments
- Topic 6F: Walkthrough 3: Creating and using a script fragment
- Topic 6G: Creating and using conditional subform fragments
- Topic 6H: Walkthrough 4: Creating and using a conditional fragment
- Topic 6I: Using master pages and global field bindings
- Topic 6J: Walkthrough 5: Creating a multi-page form with shared data and varying page orientation
- Topic 6K: Creating and organizing form templates
- Topic 6L: Walkthrough 6: Creating and organizing form templates

### **Lesson 7: Importing Existing Forms**

- Topic 7A: Re-using existing PDF forms in Designer
- Topic 7B: Walkthrough 1: Re-using existing PDF form content in Adobe LC Designer
- Topic 7C: Re-using Microsoft Word forms in Designer
- Topic 7D: Walkthrough 2: Re-using existing Microsoft Word form content in Adobe LC Designer

### **Lesson 8: Defining XML Relationships in Designer**

- Topic 8A: Designing forms using data connections
- Topic 8B: Using XML Schema to create a form
- Topic 8C: Walkthrough 1: Creating a form from an XML Schema
- Topic 8D: Working with data bindings in a form
- Topic 8E: Walkthrough 2: Using implicit XML data binding within a form
- Topic 8F: Using explicit data binding in a form
- Topic 8G: Walkthrough 3: Using explicit XML data binding within a form
- Topic 8H: Binding tables to repeating data
- Topic 8I: Walkthrough 4: Binding tables to repeating data
- Topic 8J: Binding subforms to repeating data
- Topic 8K: Walkthrough 5: Binding subforms to repeating data
- Topic 8L: Using SOAP based web services
- Topic 8M: Walkthrough 6: Using a SOAP web service within a form



### **Lesson 9: Using Barcode Data in Forms**

- Topic 9A: Using paper forms barcode objects
- Topic 9B: Walkthrough 1: Encoding form data within a barcode
- Topic 9C: Managing barcode data capacity
- Topic 9D: Walkthrough 2: Understanding barcode data capacity

### **Lesson 10: Using Digital Signatures**

- Topic 10A: Using digital signatures to verify a form
- Topic 10B: Walkthrough 1: Using a digital signature to secure form data
- Topic 10C: Using document signatures to verify a field collection
- Topic 10D: Walkthrough 2: Using a digital signature to verify a field collection

### **Lesson 11: Using Advanced Scripting Techniques**

- Topic 11A: Understanding script use in forms
- Topic 11B: Introducing script objects
- Topic 11C: Walkthrough 1: Control field appearance with custom function library
- Topic 11D: Implementing custom multi-field validation
- Topic 11E: Walkthrough 2: Controlling form submission based on custom multi-field validation
- Topic 11F: Creating a data drill-down effect
- Topic 11G: Walkthrough 3: Implementing data drill-down using embedded data
- Topic 11H: Implementing version dependent form behaviour
- Topic 11I: Walkthrough 4: Implementing version specific behaviour to form objects by type

### **Appendix A: Student Setup Guide**

